

<u>Year 13 Textiles Component One</u> <u>Summer Independent Learning Tasks</u>

TASK ONE - CHECKLIST

Using this checklist make sure that you have completed all elements of Component One up to date and presented into your sketchbook. Make sure all from this list are complete before September.

TASK	COMPLETED
FRONT PAGE	
MIND MAP	
MOODBOARD	
DOUBLE PAGE OF	
CONTEXTUAL RESEARCH	
STATEMENT OF INTENT	
ARTIST ONE DOUBLE PAGE	
WITH COPIES	
PRIMARY PHOTOS CONTACT	
SHEET AND EDITS	

TASK	COMPLETED
STUDIES FROM PRIMARY	
GALLERY VISIT	
SAMPLES FOR OUTCOME ONE	
4-6 INITIAL SKETCHES FOR	
OUTCOME ONE	
FINAL DESIGN WITH ANNOTATIONS	
FOR OUTCOME ONE	
OUTCOME ONE COMPLETE	
EVALUATION OF OUTCOME ONE	

FOR THE EVALUATION OF OUTCOME ONE, YOU SHOULD USE THE PROMPTS GIVEN BELOW. AIM FOR A SIDE OF A4 – YOU CAN TYPE THIS OUT THEN PRESENT WHEN YOU RETURN TO COLLEGE.

EVALUATION OF DEVELOPMENT OUTCOMES

You should include the following:

1. Why did you choose to do this development outcome? For example, why did you select this particular idea, media, image, composition?

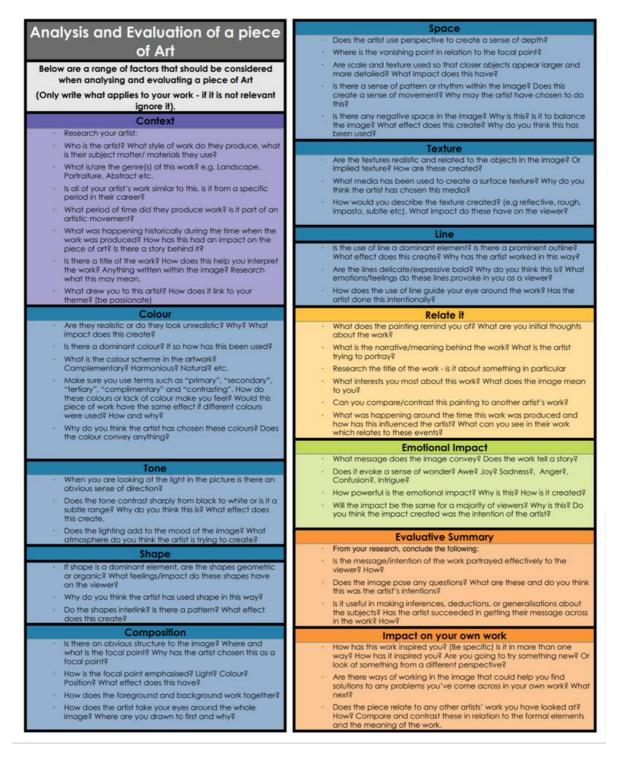
2. What inspiration have you taken from your artist(s) for this outcome? Why did you choose this particular image/composition/media/idea for your outcome? For example: colour scheme, techniques, subject matter etc. Explain each in detail relating this to your earlier work, mention previous experiments and idea generation.

3. What is the narrative/meaning behind your work? What message did you want to get across? How do you think people will view your work? What impact would you like it to create? For example, do you want it to provoke some sort of emotions? Or will it make the viewer ask questions? Is it meant to be obvious and have an impact or does it require the viewer to really think about the piece and the meaning behind it? Relate back to your theme and your ideas outlined in your Statement of Intent.

- 4. What has worked well within this piece? Be specific, is it the use of media, scale, time you spent on the work? LIST AND EXPLAIN 3 THINGS IN DETAIL
 - 5. What has not been so successful? How could you improve this? For example, do you need a better set of primary photographs to work from or is the media not suitable? LIST AND EXPLAIN 3 THINGS IN DETAIL including how you could improve this.
- 6. What will you take from this outcome in order to progress further with this project and the further development of your project? For example, will you continue to experiment with the same media or will you change the style in which you are working and why are you going to do this? LIST AND EXPLAIN 2 THINGS IN DETAIL



TASK TWO ARTIST TWO – You began in lesson your research and analysis for artist two. Please complete this and have it ready to present when you return to college. You should have a paragraph about the artist in your own words, four short bullet point or short paragraph analysis using the BLUE boxes on the sheet below, and one longer in-depth analysis of your artists work that should be at least 400 words (exam board requirements) using all of the coloured boxes on the sheet.



The digital copy of this along with a vocab list and sentence starters is in the Files section on Teams. Remember to use key art terms when writing!



TASK THREE – Drawing

Produce a series of drawings based on the work by your second artist/designer.

 Produce six A6 line drawings based on your artist. You should use black media only; pencil, biro, fine liner, charcoal, pastel, watercolour and/ or ink. Techniques you could try: continuous line; layering; thick and thin lines; overlapping media. Keep the drawings loose and abstract- we are not looking for hyperrealism! You are looking at their use of pattern and mark making as inspiration, so you may need to zoom in on their designs.

Working on different papers, such as old envelopes or brown paper work well, you could also collage a background then draw over the top.



2. **Produce 3 direct copies of your artist/designer's work.** This could be drawings of their work or a section of, or fashion illustrations of their garment design. Your drawings should be no smaller than A6. See below for exemplar.

